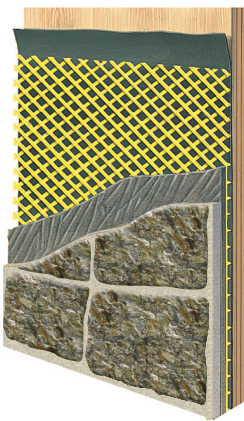




MEETS ASTM
 C1764, C1780
 C1788, C1787
 C1063, C1861



We recommend the use of Plastic Components lathing accessories for applications using ULTRA LATH PLUS.

Fastening

Fastener Type	Vertical Framing / Substrate Material			Horizontal Framing / Substrate Material		
	Wood studs or furring	Metal studs or furring	Solid Base	Wood joists	Metal joists	Concrete joists
Nails	X		X	X		X
Screws	X	X		X	X	
Staples	X			X		
Power Actuated Fastenings			X			X

X - indicates acceptable means of attachment. Refer to ASTM C1861, C1787 and C1063 for complete information including fastener specifications (gauge, head, etc), embedment into substrate material, and spacing.

ULTRA-LATH PLUS[®]
PLASTIC LATH
Sheets, Rolls, Strips

Installation

Plastic Components ULTRA-LATH PLUS Plastic Lath is used as a plaster base and continuous reinforcement in exterior and interior Portland Cement based plaster (Stucco) and Adhered Manufactured Stone Veneer (AMSV). It is acceptable for use in vertical and horizontal applications.

1/4" self furred ridges provide exceptional keying with the ribbed surface against the substrate.

Lightweight ULTRA- LATH PLUS is resistant to damage from Portland Cement and other harsh materials. And will NEVER RUST or CORRODE.

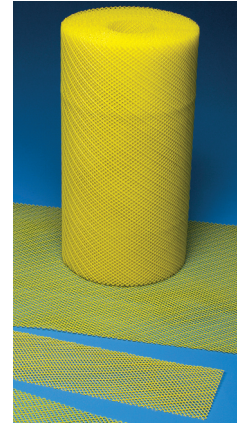
Not for use on open framing. Do not leave uncovered for more than 90 days.

Lapping

Side laps shall be minimum 1/2" (13 mm), fastened to framing members and tied with wire or cable ties between framing members at intervals not more than 9" (230 mm). End laps shall be 1" (25 mm) minimum and wire or cable tied if the end lap occurs between the framing members.

Specification

ULTRA-LATH PLUS[®] shall be Plastic Components, Inc. PDM-25 series. It shall be used where specified by the architect and installed per industry standards, and ASTM C1063, C1764, C1780, C1787, C1788 and C1861.



ULTRA-LATH PLUS is recognized by IAPMO Uniform Evaluation Services Report #0284 as compliant with the International Building Code (IBC) and Residential Building Code (IRC).



Patent pending